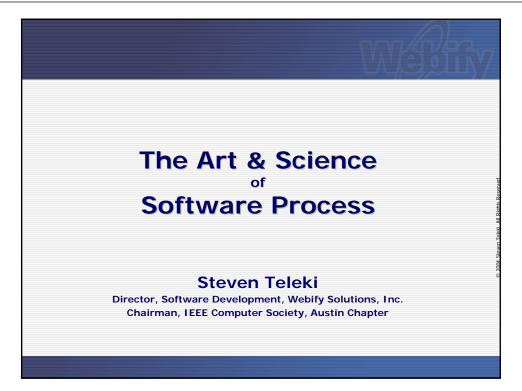
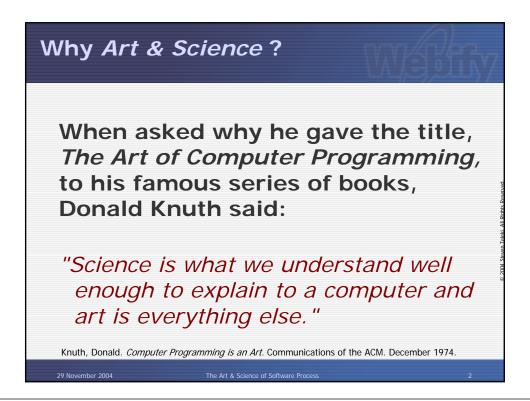
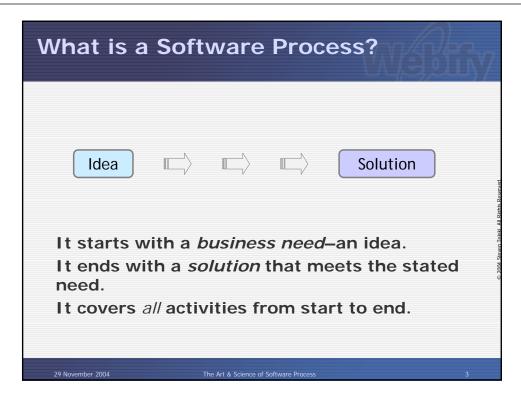
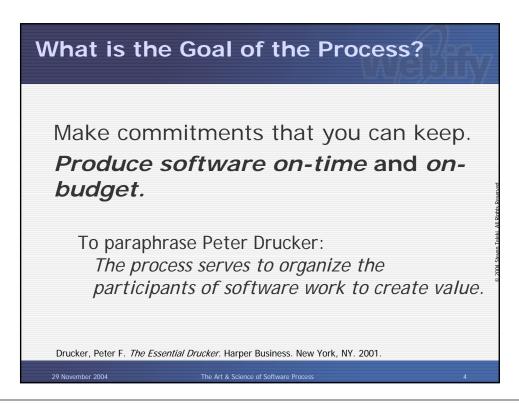
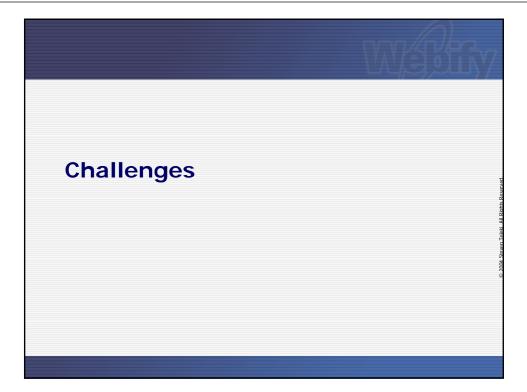
The Art & Science of Software Process

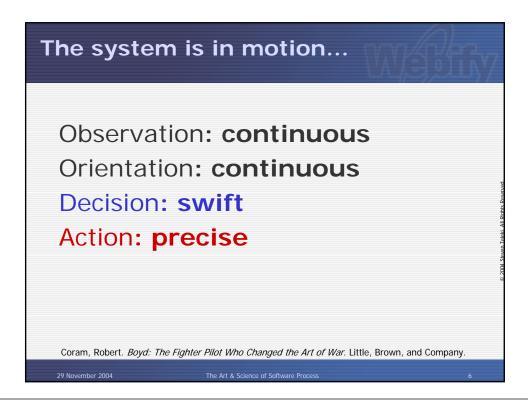


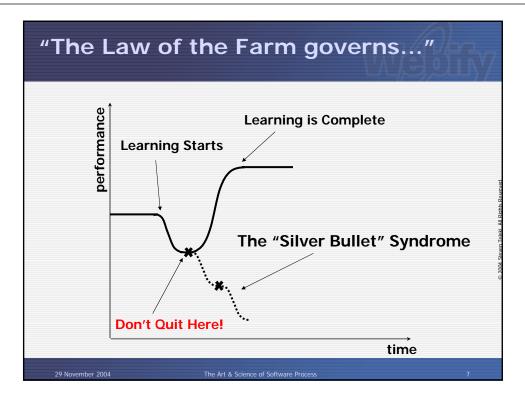


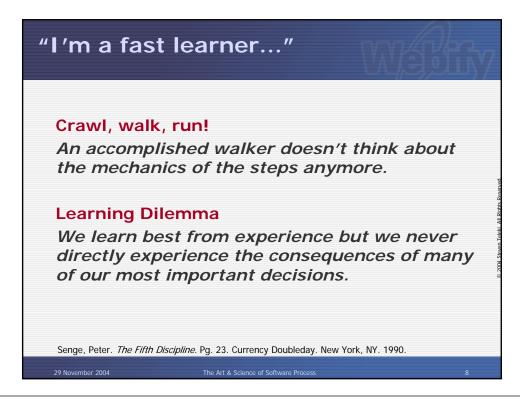


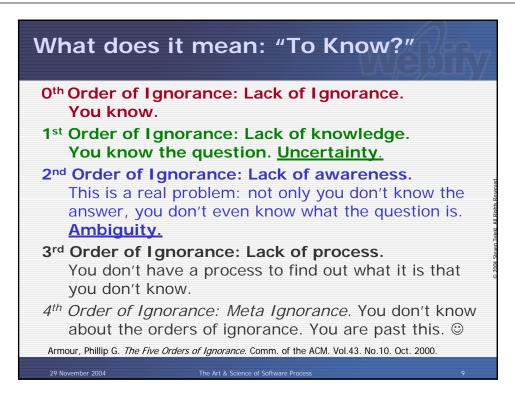


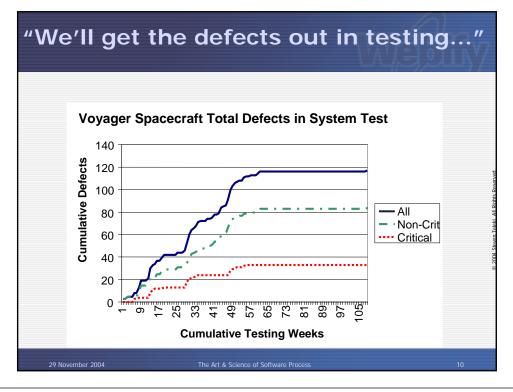


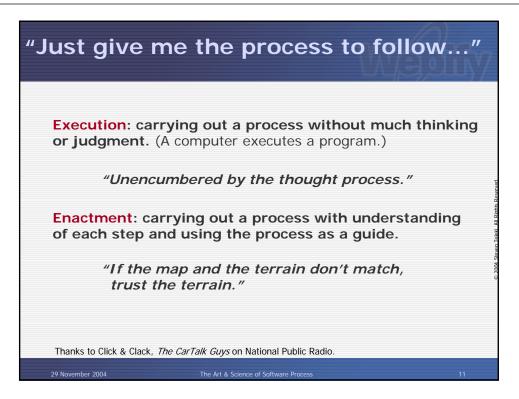


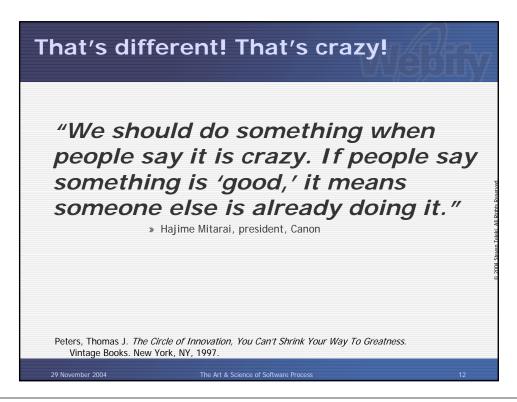


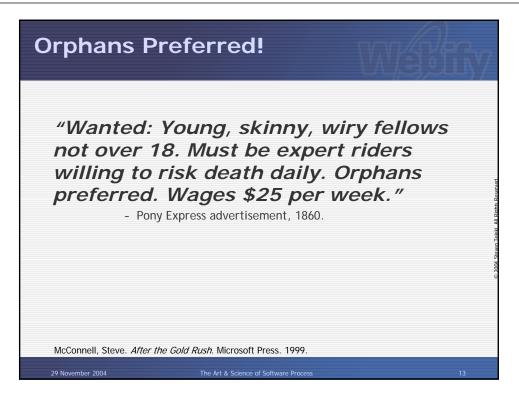




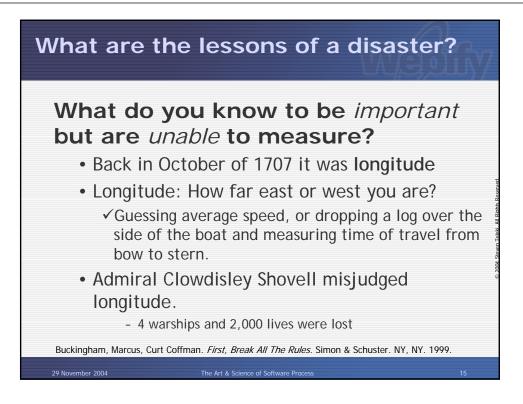






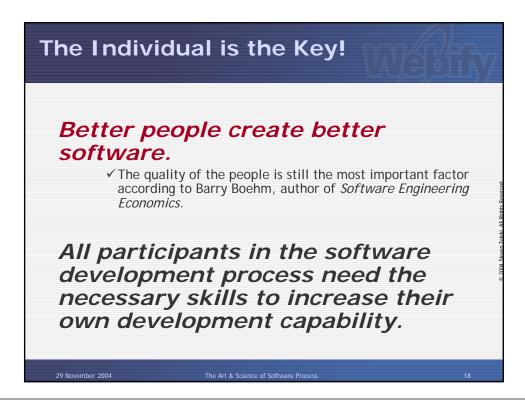


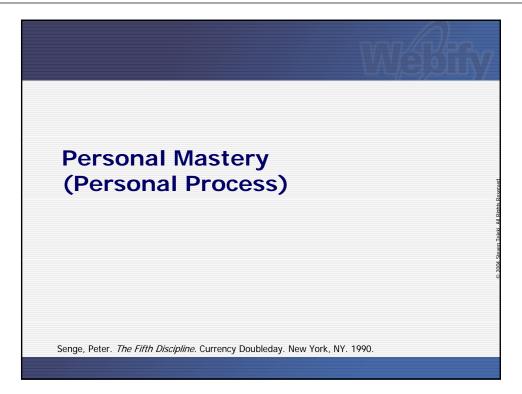


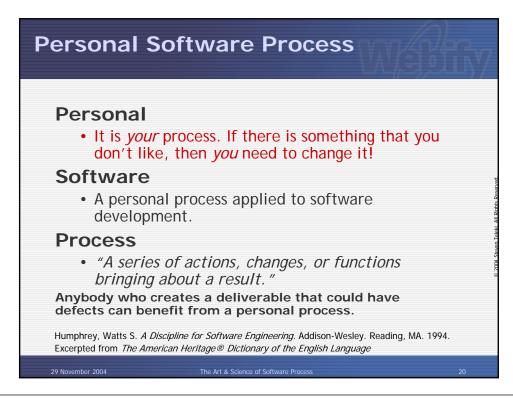


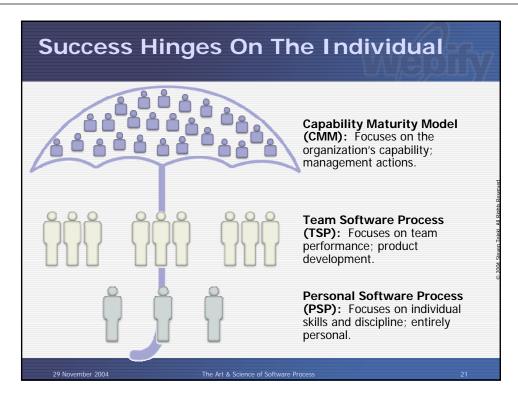














DISTINCT ... OR EXTINCT!

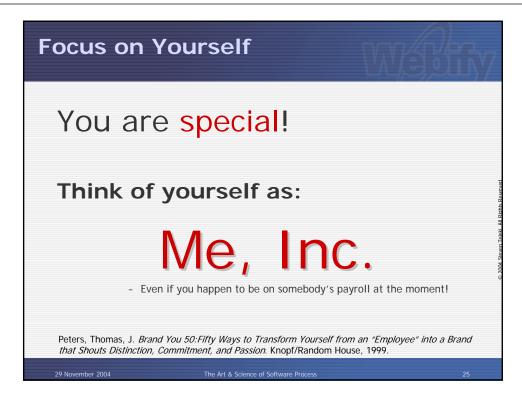
"If there is nothing very special about your work, no matter how hard you apply yourself, you won't get noticed and that increasingly means you won't get paid much, either."

Michael Goldhaber, Wired

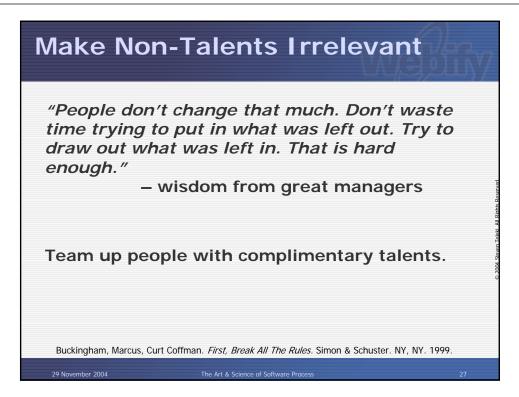
LOW PRODUCTIVITY KILLS!

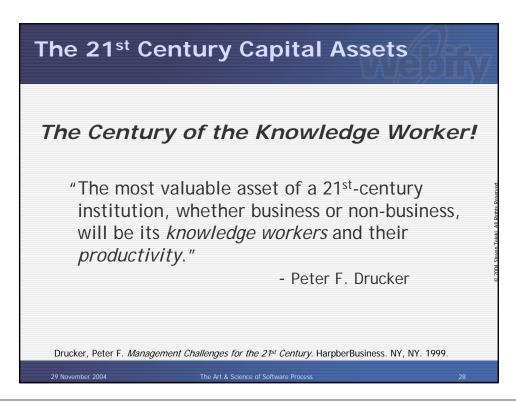
"However low its wages, a business [...] is unlikely to survive, let alone prosper, unless it measures up to the standards set by the leaders in its field, anyplace in the world."

Peter F. Drucker

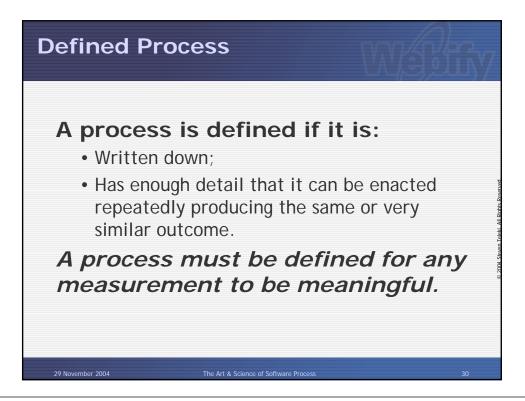


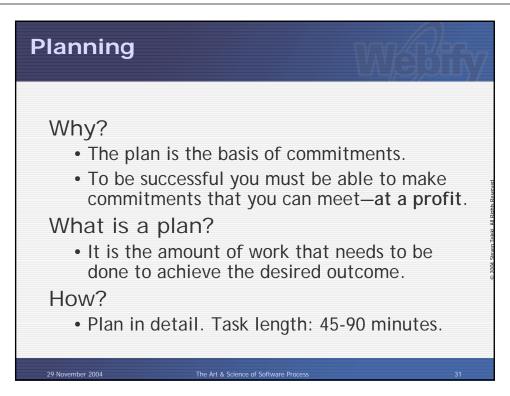


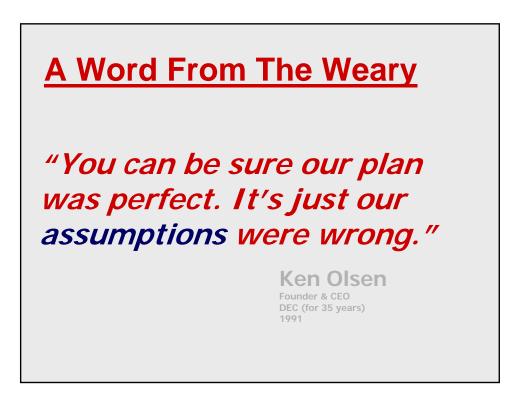






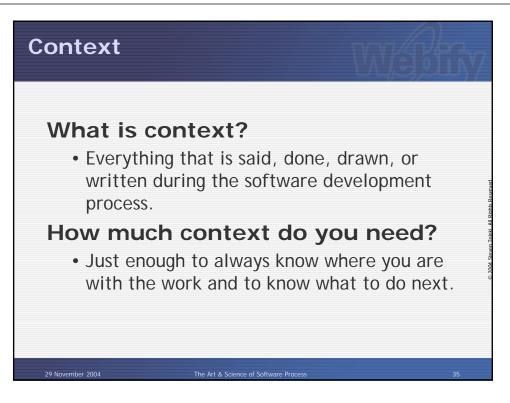


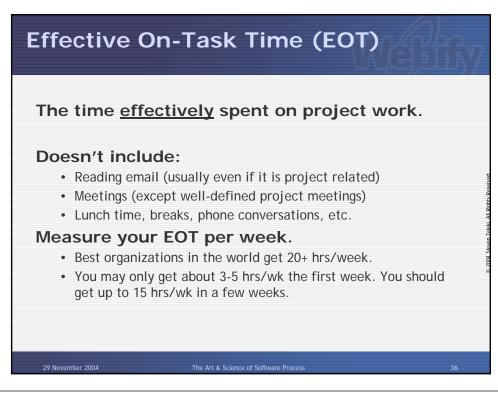


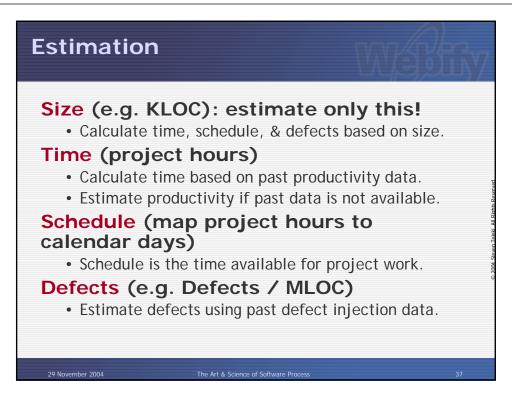


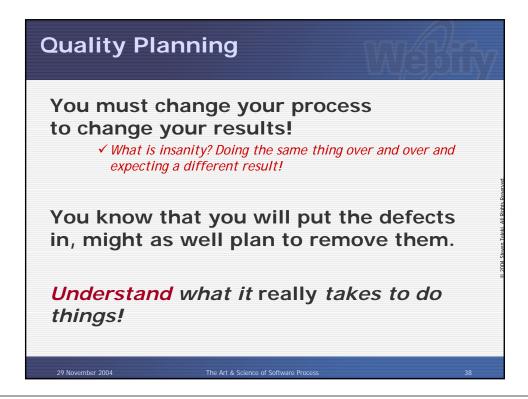


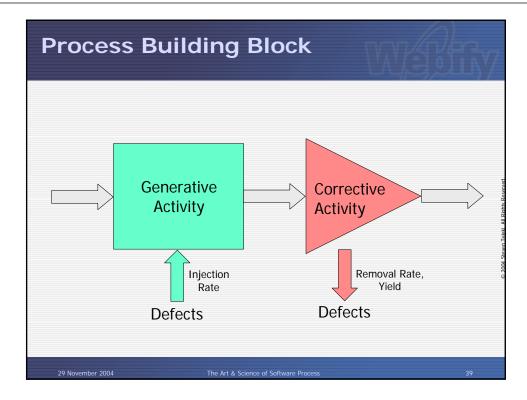


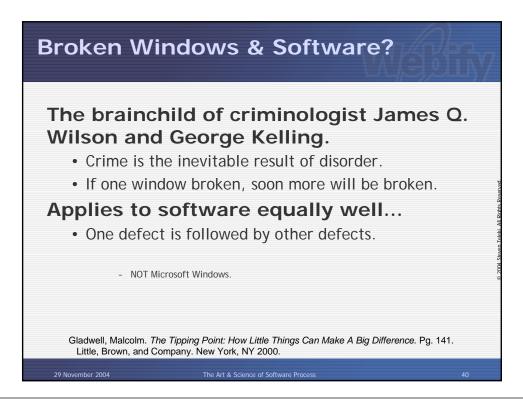












Reading Lists: http://pseng.net/reading/

29 November 2004





